




Professur für Digital History
Institut für Geschichtswissenschaften
Humboldt-Universität zu Berlin

Die *Performanz* der Wappen
(Dilthey-Fellowship) 



Volkswagen**Stiftung**



Digital Heraldry

Exploring the Middle Ages with Machine
Learning and
Semantic Web Technologies

Coats of arms and Heraldry ...



Federal Council



The seven Electors



Ellinger Tor, Weissenburg



*President of Germany
Steinmeier (2017)*

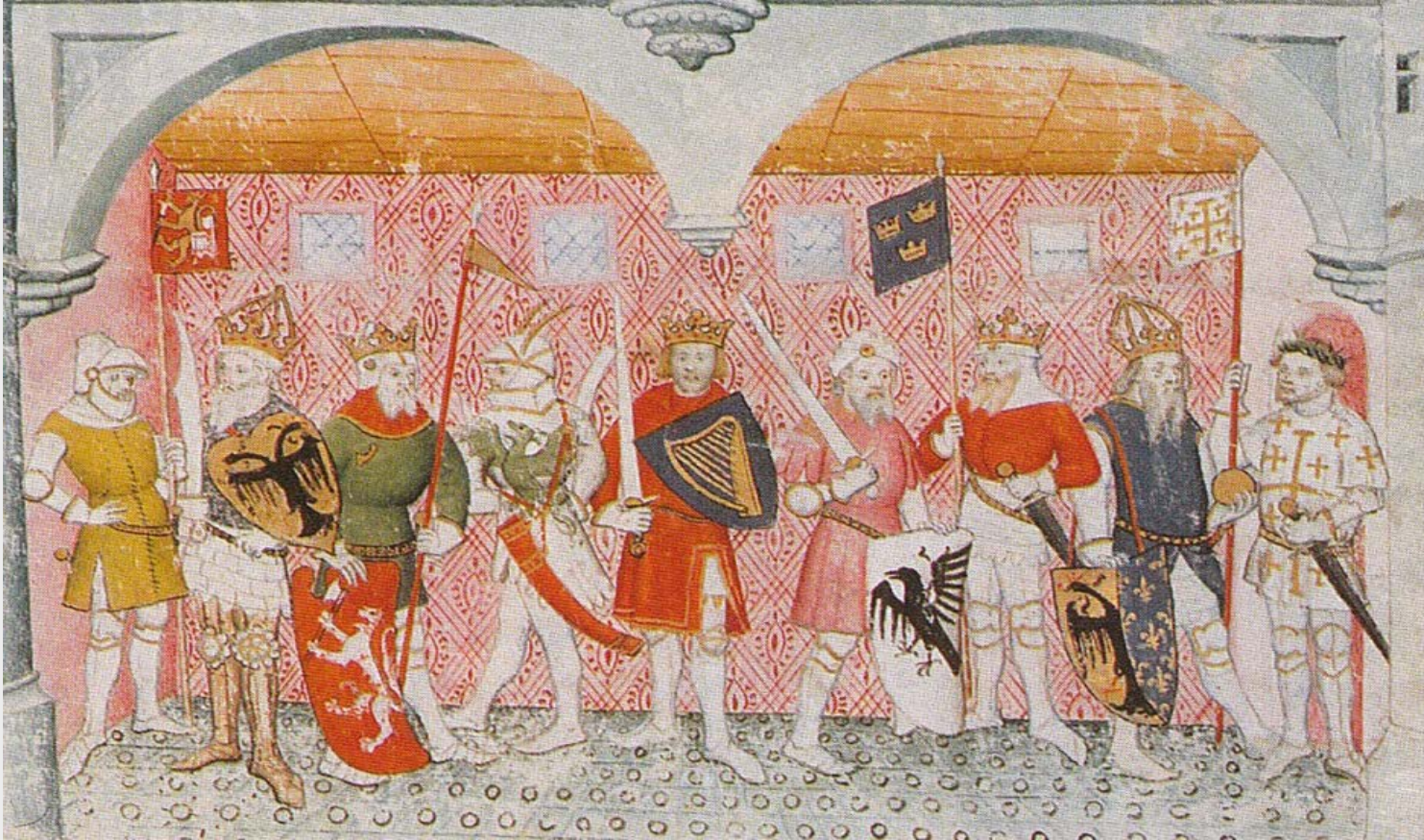


Emergence in the 12th century



Early tournament depiction from the „Queste del saint graal“,
Paris, BnF, fr. 342, fol. 102v (Artois, 13th c.)

Coat of arms in the Middle Ages



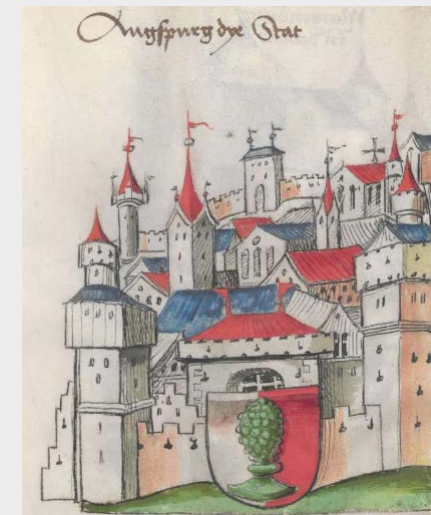
Depiction of the Nine Heroes (Hector of Troy, Julius Caesar, Alexander the Great; Judas Maccabee, King David, Joshua ; King Arthur, Charlemagne, Godfrey of Bouillon), France, 1404



Carpenters' Guild
in Ghent



Augsburg
guildsmen



The city of Augsburg



Peasant seal
(Normandie)

Medial dissemination



In the Middle Ages and the early modern period, coats of arms could be depicted in almost all existing techniques on all conceivable supports, in the most private as well as in the most public space.

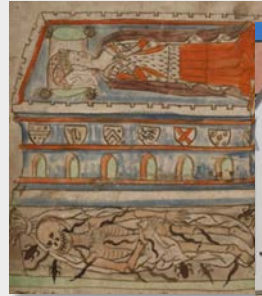
Coats of arms as a historical source



Possession



Memoria



Origin,
dominion, kinship, status,
claims ...



Abstract concepts (sins, death, Trinity)



Identity



... expanded e.g. by
stories of origin



Political concepts



Historiographical concepts



Pragmatic communication



State of research and current challenges

Coats of arms are a central means of communication in the Middle Ages and early modern period, the analysis of which provides comprehensive insights into pre-modern culture and society

Current state of research:

- Hardly researched so far
- No comprehensive historical accounts or analyses

Three (technical) challenges

1. Sheer quantity of surviving sources
2. Heterogeneity of contexts of use and tradition
3. Complexity of the topic itself

Evidence (mentions in the metadata):

- Clemensen, Ordinary of Medieval Armorial: 80,000 coat of arms (esp. from manuscripts).
- Bildindex Kunst und Architektur: 38,000 works
- Object catalogue of the GNM: 5650 objects with coats of arms

- Bibliography of Heraldry: 1010001100101011110000111010000100000

- Siebmachers Wappenbuch: 0010101101110001000000110101101100001

0000001101000011000010111010000100000

0111000100000010000010110111001101100

0010101101110001000000111011001100101

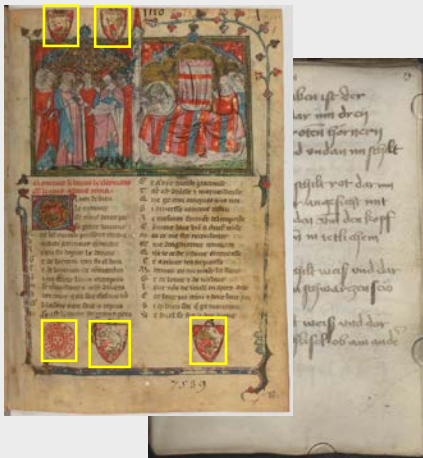
0000101101110011001000110010101101110

0000101101110011010110110010100100001

↪ Use of digital methods

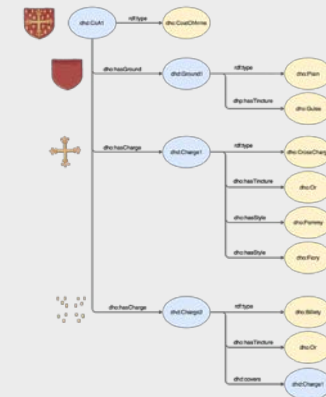
Digital methods

- ## 1. Sheer quantity of surviving sources



Machine Learning (in Computer Vision)

2. Heterogeneity of contexts of use and tradition
3. Complexity of the topic itself



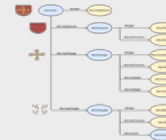
Ontology Engineering & Linked Data (Semantic Web Technologies)

Digital methods

1. Sheer quantity of surviving sources
2. Heterogeneity of contexts of use and tradition
3. Complexity of the topic itself



Machine Learning
(in Computer Vision)



Linked Data & Ontology Engineering
(Semantic Web)

A point of departure:



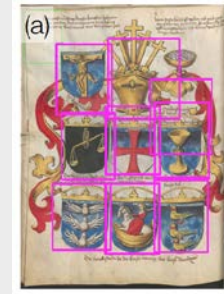
Steen Clemmensen, Ordinary of Medieval arms

- Medieval armorials (codices) up to c. 1500
- 111 armorials completed, a further 117 in parts
- 87,638 descriptions of coats of arms
- 17,763 families, towns, abbeys, etc.

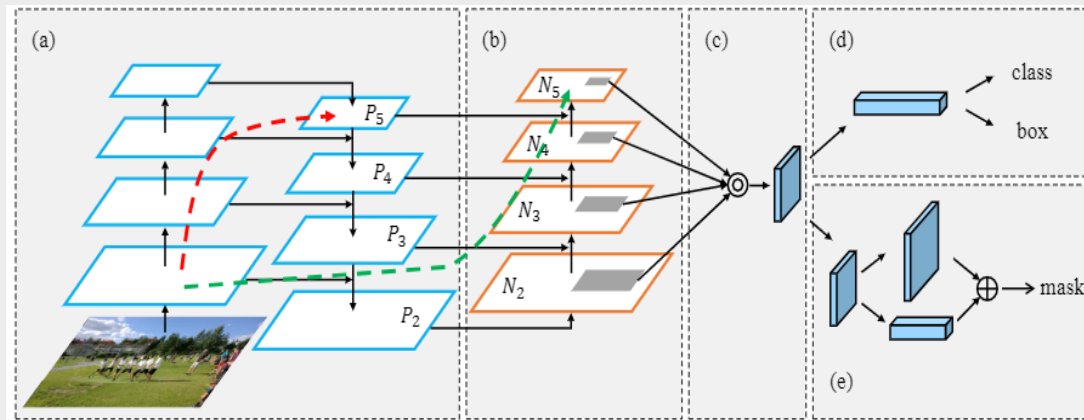
Machine Learning (in Computer Vision)

1. Collecting instances of heraldic representations (Detection)

Current state



In close collaboration with:
Prof. Benjamin Risse (Münster)
*Computer Vision and Machine
Learning Systems-Group*



Detector: *Yolo 4*

Approx. 10.000 labeled coats of arms as training data

Several Classes (coats of arms, banner, clothing, ...)

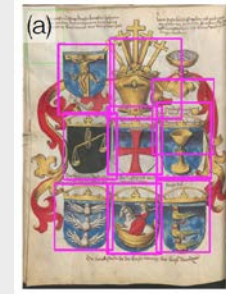
Precision: 0.89

Recall: 0.80

Machine Learning (in Computer Vision)



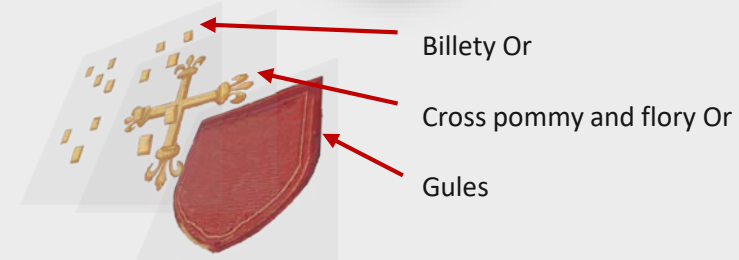
1. Collecting instances of heraldic representations (Detection)



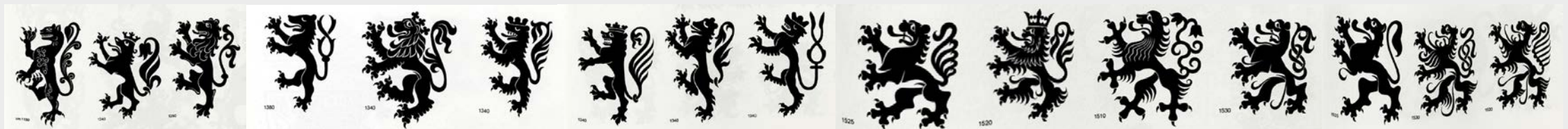
In close collaboration with:
Prof. Benjamin Risse (Münster)
*Computer Vision and Machine
Learning Systems-Group*

Future steps

2. Extracting the different heraldic components (Segmentation)



3. Supervised / Unsupervised Classification, Analysis of similarities



2. Semantic Web Technologies (encoding coats of arms)

Important: Shapes and colours are abstract

Representations of shapes and colours refer to the idea of these shapes and colours. The concrete representation does not matter.

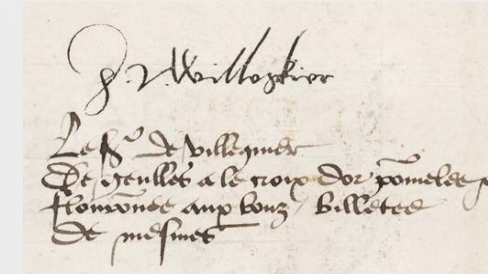
- Red (light, dark, Bordeaux, etc.) = red
- Lion (thick, thin, ...) = lion



Michel Pastoureau: *Les armoiries sont une image conceptuelle qui peut exister sans être peinte.*

2. Semantic Web Technologies (encoding coats of arms)

Important: Shapes and colours are abstract

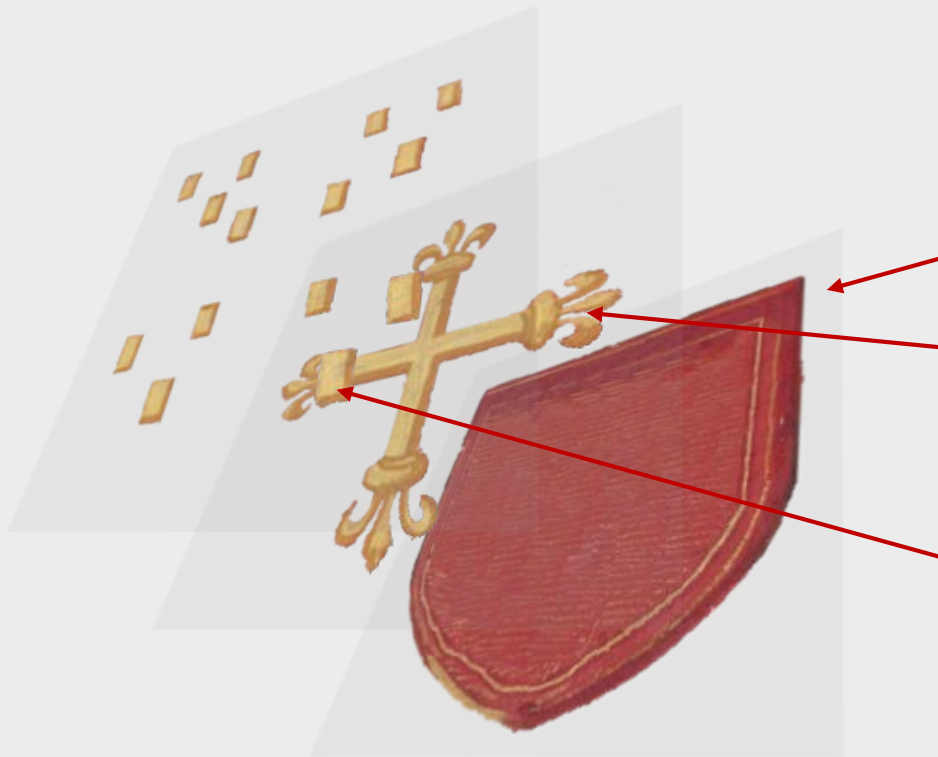


Le seigneur de Villequier
De guelles a le croix d'or
pommelees et
fleuronnee aux bouz,
billetee de mesmes

Coats of arms are (usually)
transferable without loss between
pictorial and textual representation

2. Semantic Web Technologies (encoding coats of arms)

Medieval coats of arms as layered images



- *De geulles* (Gules - Red)
- *a le croix d'or pommelee et fleuronnée aux bouz* (cross pommy and flory Or)
- *billetee de mesmes* (Billetey Or)



Gules, a cross pommy and flory Or, billetey of the same.

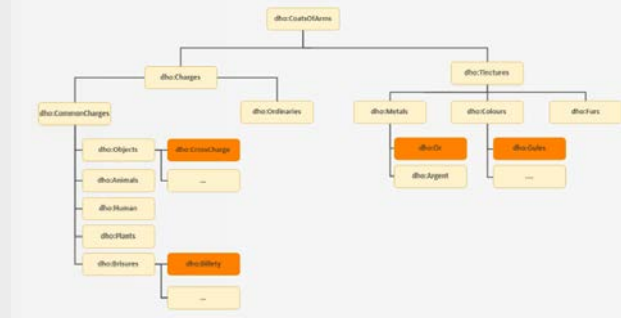
2. Semantic Web Technologies (encoding coats of arms)

Ontology for the description of coats of arms

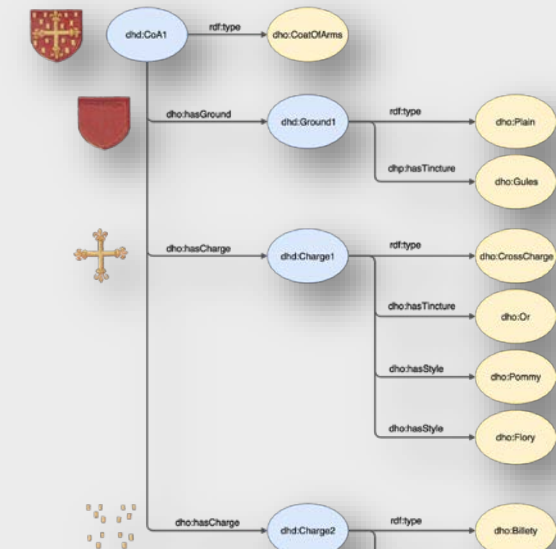
Instead of a mostly individually phrased string, a language-independent conceptual representation as a combination of abstract concepts



Heraldic description in plain text:
*Gules, a cross pommey and flory
Or, billey of the same.*



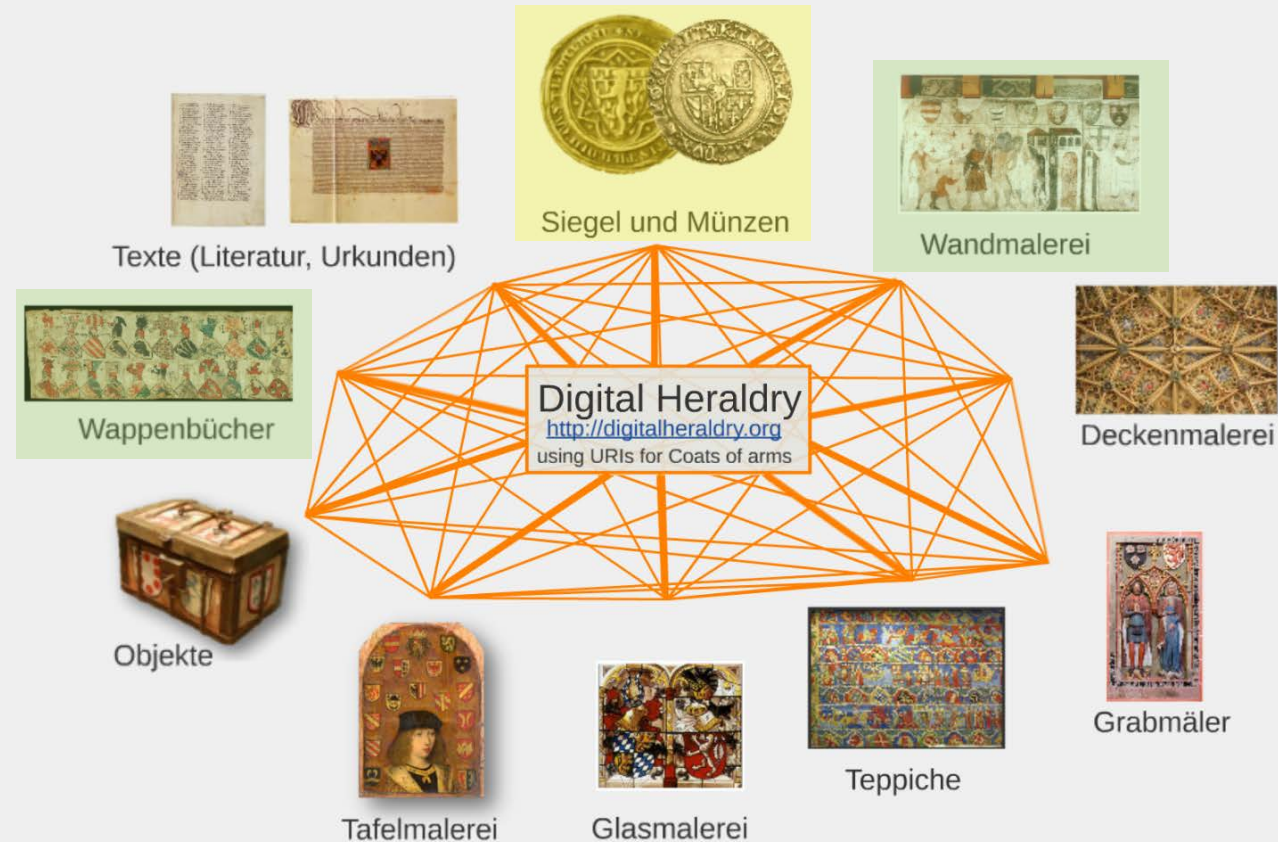
Ontology for the description of
coats of arms (conceptualisation of
coats of arms)



```
@prefix dhd: <http://digitalheraldry.org/data/>  
@prefix dho: <http://digitalheraldry.org/ontology/>  
@prefix rdf: <http://www.w3.org/1999/02/22-rdf-syntax-ns#>
```

```
dhd:CoA1    rdf:type dho:CoatOfArms;  
            dho:hasGround dhd:Ground1.  
dhd:Ground1  rdf:type dho:Ground1;  
            dho:hasTincture dho:Plain;  
            dho:hasTincture dho:Gules.  
dhd:CoA1    dho:hasCharge dhd:Charge1.  
dhd:Charge1  rdf:type dho:CrossCharge;  
            dho:hasTincture dho:Or;  
            dho:hasStyle dho:Pommy,  
            dho:Flory.  
dhd:CoA1    dho:hasCharge dhd:Charge2.  
dhd:Charge2  rdf:type dho:Billey;  
            dho:hasTincture dho:Or;  
            dho:hasStyle dho:Flory.
```

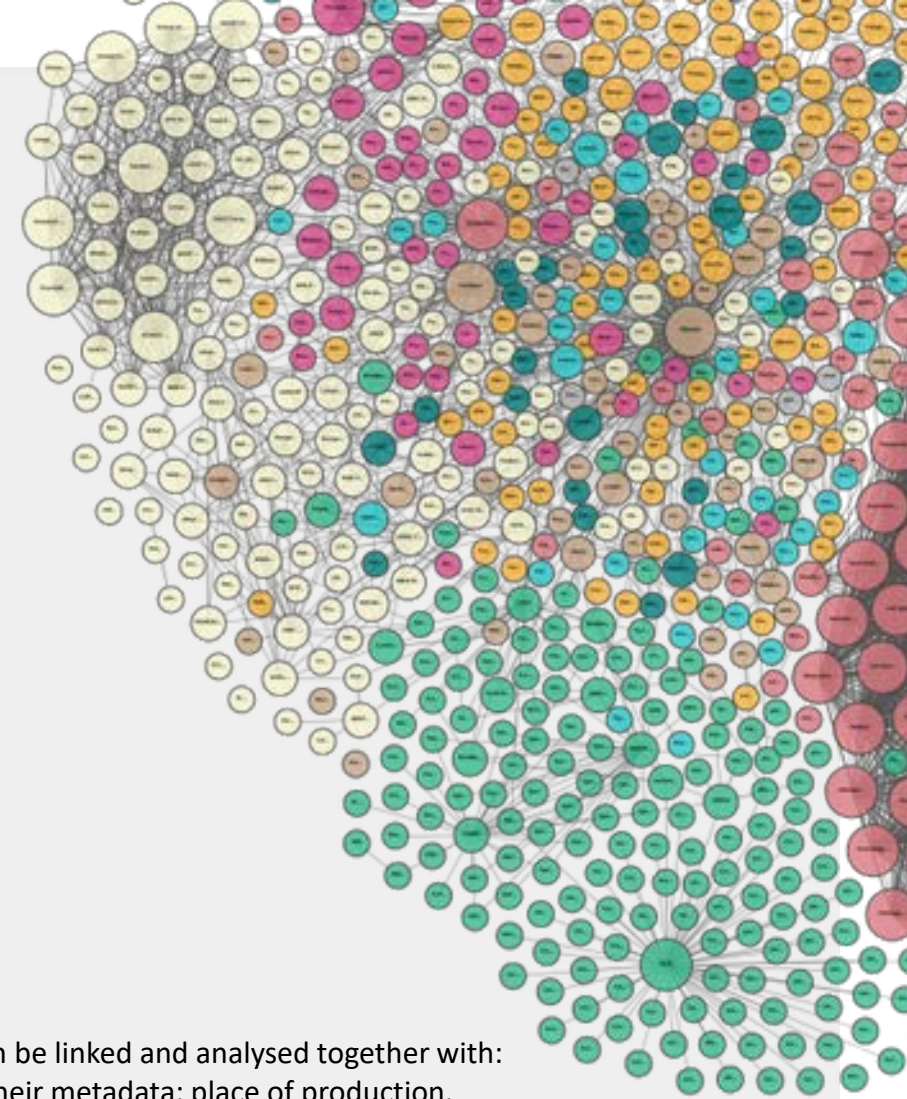
Perspectives: Connecting the repositories and include contexts in the analysis



Heraldic data can be linked and analysed together with:

- Objects and their metadata: place of production, place of discovery, provenance, etc.
- biographical, genealogical and social data
- geographical data, property, fiefs, etc.
- concepts

Question: How to analyse the data in the Knowledge Graph?



2. Semantic Web Technologies (encoding coats of arms)



Philipp Schneider

„Coats of arms in practice“-Project

Inclusion of context in data analysis using the example of heraldic wall paintings
Semantic Web, Machine Learning



VolkswagenStiftung

Die Performanz der Wappen
(Dilthey-Fellowship) 

Event information:

Zeit: Mittwochs, 16-18 Uhr c.t.

Ort: Videokonferenz via Zoom

Wenn Sie an der Veranstaltung gern teilnehmen möchten, melden Sie sich bitte einfach per Email bei uns: digitalhistory@hu-berlin.de.

Digital History – Offenes Forschungskolloquium (via Zoom)

9. Februar

Data for History Lectures*

Philipp Schneider (HU Berlin)

Putting visual sources into context: Towards an ontology to analyze medieval heraldic murals and ceiling paintings